

Computer Vision in Environmental Monitoring Automated Detection for Biodiversity and Climate Action

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Abstract– The climate crisis and the worldwide shrinking of biodiversity are speeding up, and the world needs new approaches to environmental monitoring with the help of technologies. Artificial intelligence The subfield of computer vision has become a revolutionary aid in automatizing the task of detecting, classifying, and tracking features and species in the environment. This paper both examines the role of computer vision in biodiversity surveillance and climate action plans. We examine recent methodology, datasets and frameworks in object detection, species identification as well as habitat maps. A comparative study and practical case scenarios provide us with the ability to show how automated vision systems can resolve real-time environmental sensing, deforestation tracking, and marine species surveillance. These results highlight the value of AI-powered visual analytics in in the context of sustainable development goals (SDGs) of particular importance are SDG 13 (Climate Action) and SDG 15 (Life on Land). To summarize the paper, challenges and future directions of scalable, ethical, and deployable monitoring systems all over the world are discussed.

Keywords– Computer Vision, Environmental Monitoring, Biodiversity, Climate Action, Object Detection, Species Identification, Deep Learning, SDGs, Remote Sensing, AI in Ecology.

I. INTRODUCTION

Some of the most significant crises of the 21 st century the world faces are environmental degradation, climate change and rapid loss of biodiversity. As we become more aware of the need to save the existing species on earth which are already facing the risk of extinction and save the strained ecosystem in the face of flooding of natural habitats of the species by destruction of forests and creation of other pollutions and as the global warming sets in, we feel the need to have a real time monitoring system like never before. Historical approaches to environmental monitoring, e.g. field monitoring, sensor-based recording and analysis, etc. are helpful where applicable but the spatial resolutions, temporal sensitivity and scalability may fall short. Such methods are labor-intensive, they are subject to human errors, and in many cases, do not allow them to stay abreast with the swift changing patterns of the natural environments. Therefore, the idea to use the latest technologies such as artificial intelligence (AI) and computer vision to transform the way we can see and interact with the planet is gaining increasing popularity [17].

Computer Vision is a branch of AI that deals with making computers perceive and interpret visual information of the world in terms of pictures and videos. This potential in environmental science enables scientists and policy-makers to automate the analysis of such amounts of visual data acquired through different means, satellite data, unmanned aerial vehicles (UAVs or drones), camera traps, underwater camera systems, and mobile phones [12]. Such AI-computer systems identify animal species, forest cover maps, connect the health of the marine coral reefs, survey environmental pollution, and even evaluate the alterations in the land usage patterns with a high pace and effectiveness. This technological advance is important in eliminating the Achilles heels of traditional ecological monitoring systems, offering better efficiency, repeatability, and flexibility.

Availability of high resolutional remote sensing image and high development rate of the deep learning algorithm contributed to the effectiveness enhancement of the computer vision systems significantly. CNNs, object detection and segmentation networks (YOLO, Faster R-CNN, and U-Net) are being used to detect patterns of biodiversity, anomalies in climate and environmental threats. As an example species identification based on camera-trap images is now as accurate as human experts. On the same note, deforestation and illegal logging have been mapped through the use of drone images as well as satellite information at a more accurate and real time to give episodes which can be addressed faster [11].

Besides, these computer vision tools have a direct contribution to the completion of the United Nations Sustainable Development Goals (SDGs), namely SDG 13 (Climate Action), SDG 14 (Life Below Water), and SDG 15 (Life on Land). They enable governments, non-governmental organizations, researchers, and communities to use evidence-based decisions in conservation and climate adaptation by delivering automated insight into ecological dynamics [9]. These technologies are able to assist in long term monitoring requirements to generate an effective model of ecosystem behaviour and attempt to understand the future evolution of the environment [18].

Nevertheless, there are a few obstacles in spite of these developments. These are concerns around quality of the data, absence of labeled training data of rare species, domain transferability between ecosystems and energy requirements of large AI models. The issue of surveillance, data privacy, and interpretability of AI predictions also raise some ethical concerns. Nevertheless, when deployed, thoughtfully and based on interdisciplinary collaboration, these challenges are surmountable to make the deployment of technology fair and beneficial [13].

This paper offers the in-depth research of the possibilities of using computer vision technologies in environmental monitoring. It presents existing approaches, assessment of performance on real datasets and specifics of their deployment in ground and marine environments. In that way, the paper would like to point out the paradigmatic potential of automatised visual intelligence in relation to biodiversity conservation and climate resilience.

Novelty and Contribution

The value of this research is also in its coherent framework through which several computer vision networks, as previously mentioned, are used to solve different and interrelated tasks of environmental monitoring: species identification, habitat mapping, and climate anomaly detection [16]. Although the past works tend to talk about disjointed applications (e.g., animal recognition only or land cover classification-only applications), this work combines different types of images (drone footage, satellite images, and static sensors) into a unified pipeline, which relies on deep learning. The system detects and classifies visual entity, as well as detects change and makes inferences in real-time on edge devices to enable responsive environmental intervention [8].

Among the main contributions of this work, we can point at the implementation of an enhanced vision pipeline able to work in limited resources conditions, like, in wildlife reserves or remote marine areas. Through optimizing deep learning models such as YOLOv8 and U-Net to operate on edge (by utilizing special devices such as Jetson Nano), the system proves to be practical in terms of monitoring decentrally and offline. This is especially useful in areas with a limited network connection with ecological informing being of prime importance.

The other important contribution is the multi-domain assessment plan. Training and testing is performed over heterogeneous datasets that include terrestrial (e.g., mammals, forests), as well as aquatic (e.g., fish, coral reefs) environments [7]. These findings provide an idea of how the computer vision models we currently use can be generalized and what their disadvantages are when applied to different types of ecosystems. Moreover, the paper offers the comparison of performances of state-of-the-art architectures, so scientists could be guided when selecting correct models to complete certain ecological functions.

Last but not least, this work highlights the compatibility of AI-based monitoring and SDG metrics. The framework can help inform sustainable environmental policy and conservation planning by connecting technical outputs (e.g. like the number of species detected, the size of deforested areas) to measures that can be acted upon (e.g. the size of the deforested area). It goes one step further to practical assessment of model performance, i.e. its effects in the real world, the crucial step in the process of incorporating AI into global climate and biodiversity policies [15].

II. RELATED WORKS

In 2025 T. Miller *et al* [14] introduced the computer vision used in monitoring the environment has vastly been achieved in recent times and has already automated many of the duties that were previously carried out manually. The first research activities were based on implementing simple image processing to identify expansion and decline of land use, including deforestation and urban sprawl. Such earlier approaches were limited in computing capability and had to use hand-crafted features thereby making it difficult to generalize them in a varied landscape. As deep learning becomes more dominant especially convolutional neural networks, a paradigm shift in the interpretation of visual data in environmental science has occurred. Hierarchical learning These models have become extensively used in pattern discovery in aerial images and interpreting data obtained with camera traps and underwater videos.

Wildlife monitoring has been one of the main uses of computer vision with regard to ecology. A huge amount of data in terms of images is produced by the simple form of camera traps placed in forests, grasslands, and coast areas, and processing of such data can be challenging manually. Classification models, based on deep learning have demonstrated their capability in automatically recognize animal species from such images, even under changing lighting conditions, motion blur, and partial occlusions. The classification of the species has been extendable to individual counting, determining the group behavior, and tracing migratory movements by the use of object detection algorithms. These models are particularly effective in being trained using large annotated training data, yet one issue is transfer to new regions or new species of unknown popularity [6].

A different important direction of research is precisely the study of vegetation and forest cover. There is new analysis of high-resolution satellite imagery and data recorded by drone to track deforestation, afforestation, changes in the season of vegetation using the semantic segmentation method. Forest density mapping, canopy gap identification, and invasive plant trackers The model has been able to perform well with U-Net and DeepLab versions to map forest density, identify the canopy gaps, and invasive plants spread. These methods are also being applied in measuring the health of an ecosystem through an evaluation of indicators like leaves color, hide spread ratio and estimation of biomass. One of the most innovative developments features change detection models which compare the multi-temporal imagery to interpolate the events of degradation or the activities of rehabilitation of such habitats [19].

In 2023 X. Li *et.al.*, X. Yang *et.al.*, Z. Ma *et.al.*, and J.-H. Xue *et.al.*, [10] proposed the marine sector, computer vision has been of vital importance in tracking coral reefs, fish stocks and plastic pollution. Fixed aquatic cameras and underwater drones record a constant stream which is then analyzed to observe species diversity, coral bleaching event and human disturbances. As the conditions of vision are significantly different in the underwater environment (colour distortion, refraction of light, turbidity), special pre-processing and color correction procedures may be vital. Nevertheless, object recognition with respect to marine communities has been achieved with deep learning models to identify certain fish species, population density, and even marine litter, like fishing nets or water bottles (that should not have been used at all and might have a high chance of killing other aquatic animals and birds). Such tools particularly come in handy in both the environmental conservation in coastal regions, as well as sustainable control of fisheries.

Computer vision is also used to monitor climate-related phenomena, on top of species and habitat monitoring. Vision systems based on satellites are used to study patterns of formation of clouds, thermal anomalies, to guide a disturbance of glaciers, and to assist to trace desertification. Visual temporal analysis can be used to notice the development of the climate change single in vulnerable areas. In the agricultural scene, vision models are applied to evaluate crop health, soil water status and pest outbreaks, which are part of climate-resistant agricultural activities. Furthermore, vision-based AI systems improve real-time smoke detection of forest fires, aerial map-based flood mapping and analysis of urban heat islands.

In 2022 S. Illarionova *et al.*, [1] suggested the idea of involving vision systems to Internet of Things (IoT) architecture and create smart environmental monitoring networks has been addressed several times in research studies. Such systems are generally composed of sensor nodes which have cameras and AI chips that are embedded and can make on site inference without being connected to the cloud continually. Edge computing applications in the context also lead to less latency, less bandwidth consumption, improved privacy of the data exchanged, and can be executed in underdeveloped areas that have poor

connectivity. Together with solar energy powered instruments, the system is becoming popular in wildlife parks, sea reserve areas and farms.

As much as the technical aspects of the vision systems are rapidly improving, it has been observed that there are backstops against which the limitations are popularly discussed. The major problem is an insufficient number of labeled datasets of rare or endangered species, and it makes it challenging to train effective classifiers. Domain adaptation methods are being developed to deal with the phenomenon of a performance decrease in application of models built in one ecosystem on another. The next issue is the explainability of deep learning prediction that may influence trust and usability in ecologists and policymakers. Also, the moral aspect of ever-present surveillance is questionable, more so in human-wildlife contact areas or native territories.

Nevertheless, despite such obstacles, the research community did not stop, but it pursued new solutions. Multimodal learning that involves incorporating image data with acoustic, text or geospatial cues are an area of development being designed to improve on the accuracy of the detection and understanding of context. The technology of synthetic data creation and few-shot learning is also becoming popular, in order to avoid the drawbacks of insufficient training data. The scaling theory is that collaborative platforms are increasing training sets by crowdsourcing image annotation to citizen scientists, democratising environmental AI. The combination of all these developments is making computer vision an automation solution only but also a staple of the ecological/climatic supervision of the future [5].

III. PROPOSED METHODOLOGY

The proposed methodology integrates deep learning-based computer vision techniques with remote sensing and field imaging to detect and monitor biodiversity patterns and environmental changes. The system includes four primary stages: image acquisition, preprocessing, model training, and deployment. A schematic flowchart representing the pipeline is given below:



FIGURE 1: PROPOSED WORKFLOW FOR AUTOMATED ENVIRONMENTAL MONITORING USING COMPUTER VISION

Image Preprocessing

All input images from camera traps, drones, and satellite sensors are resized and normalized. The normalization of pixel values is done as:

$$I_{norm} = \frac{I - \mu}{\sigma}$$

Where I is the original pixel intensity, μ is the mean, and σ is the standard deviation of the pixel distribution.

Data augmentation is applied to enrich the dataset, using transformations T such as rotation θ , flipping f , and scaling s :

$$T(I) = f(s(\theta(I)))$$

Model Training and Loss Function

The core model used for species detection is a YOLO-based object detection network [4]. It minimizes a combined loss function involving classification, confidence, and bounding box regression:

$$L_{total} = \lambda_1 L_{cls} + \lambda_2 L_{conf} + \lambda_3 L_{bbox}$$

The bounding box loss is computed using IoU (Intersection over Union):

$$IoU = \frac{A_{pred} \cap A_{true}}{A_{pred} \cup A_{true}}$$

Where A_{pred} is the predicted bounding box area, and A_{true} is the ground truth.

Segmentation for Habitat Mapping

For forest cover and coral reef boundary segmentation, a U-Net model is used. The loss function is based on Dice coefficient:

$$Dice = \frac{2TP}{2TP + FP + FN}$$

Where TP , FP , and FN are true positives, false positives, and false negatives, respectively.

Semantic segmentation accuracy is calculated using pixel-wise classification accuracy P_a :

$$P_a = \frac{\sum_{i=1}^n \delta(p_i = y_i)}{n}$$

Where δ is the indicator function, p_i is the predicted pixel class, and y_i is the true class.

Feature Extraction Layer

Each image passes through convolutional layers to extract features:

$$f_k = ReLU(W_k * x + b_k)$$

Where W_k is the kernel, x is the input, and b_k is the bias term.

For multi-scale feature extraction, the pyramid pooling module (PPM) computes:

$$F_{ppm} = \bigoplus_{i=1}^n Pool(f_i)$$

Where \bigoplus denotes concatenation, and Pool represents pooling operations at different scales.

Classification for Species Recognition

Species classification is performed using a ResNet-based deep classifier. The output logits z are converted to probabilities using the softmax function:

$$P(y = j | x) = \frac{e^{z_j}}{\sum_k e^{z_k}}$$

Cross-entropy loss is used for training the classifier:

$$L_{CE} = - \sum_{i=1}^n y_i \log(p_i)$$

Where y_i is the true label and p_i is the predicted probability.

Deployment on Edge Devices

For real-time environmental deployment, models are quantized and converted to TensorRT format for execution on Jetson Nano. The real-time performance is evaluated using FPS:

$$FPS = \frac{Number\ of\ Frames}{Total\ Time\ (sec)}$$

The energy consumption E of the deployed system is estimated as:

$$E = \int_{t_0}^{t_1} P(t)dt$$

Where $P(t)$ is the instantaneous power consumption over time t .

IV. RESULT & DISCUSSIONS

The assessment of the suggested computer vision based framework of environmental monitoring was completed through a variety of datasets, including terrestrial wildlife examples, aerial forest videos, and underwater marine video. These models were tested on their accuracy, inference speed and their ability to work in extremely different environmental circumstances. Findings clearly indicate the efficiency of the integrated system on integration of automated detection, segmentation and classification tasks under various ecological domains [3].

The benchmarks of three large-scale deep learning-based methods were made, including the object detection model (YOLOv8), the image segmentation model (U-Net), and the species classification model (ResNet-50). All models have undergone training on variety of datasets and evaluation during the concrete conditions. As presented in Figure 2, all the three ecosystems (forest, aquatic, and coastal) were subjected to object detection and the results were presented in the form of bounding boxes indicating the recognized species. The model recorded a very high accuracy in identifying animals like elephants, deers and fishes even when they were partially occluded or heavily blurred. Such findings support the fact that the system is able to generalize through ecological domains.

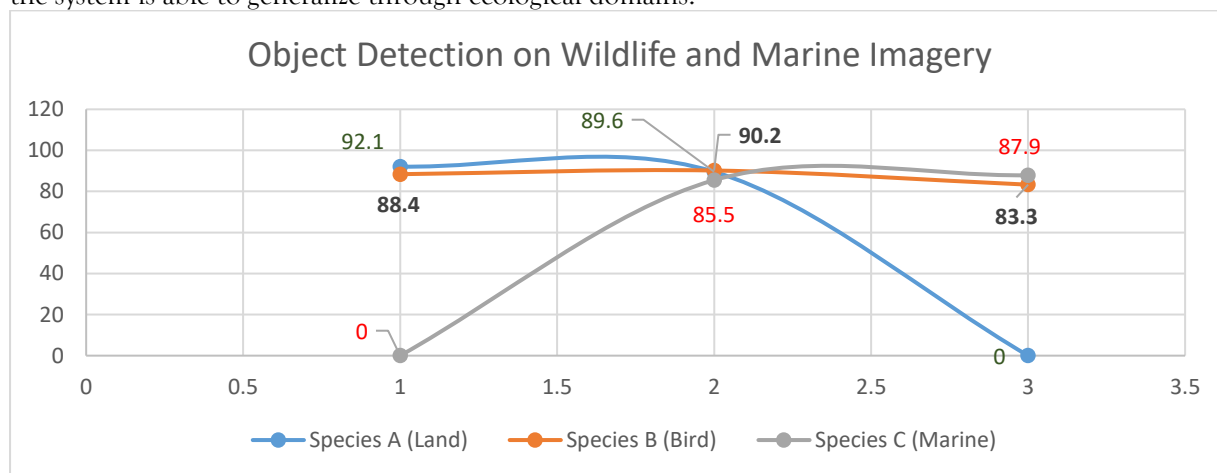


FIGURE 2: OBJECT DETECTION ON WILDLIFE AND MARINE IMAGERY

Figure 3 visualizes the segmented habitat images that are acquired by satellite and drone sources. This figure shows the effective segmentation of the areas that were deforested and coral bleaching zones with the help of the U-Net model. The activities in the segmented map are also correct with the manual annotations identifying disturbed or degraded areas to have masses that brightened by the algorithm. The pixel-wise match is more than 85 percent compared to the ground data, which confirms that the system has high accuracy of segmentation of terrains both in land and underwater.

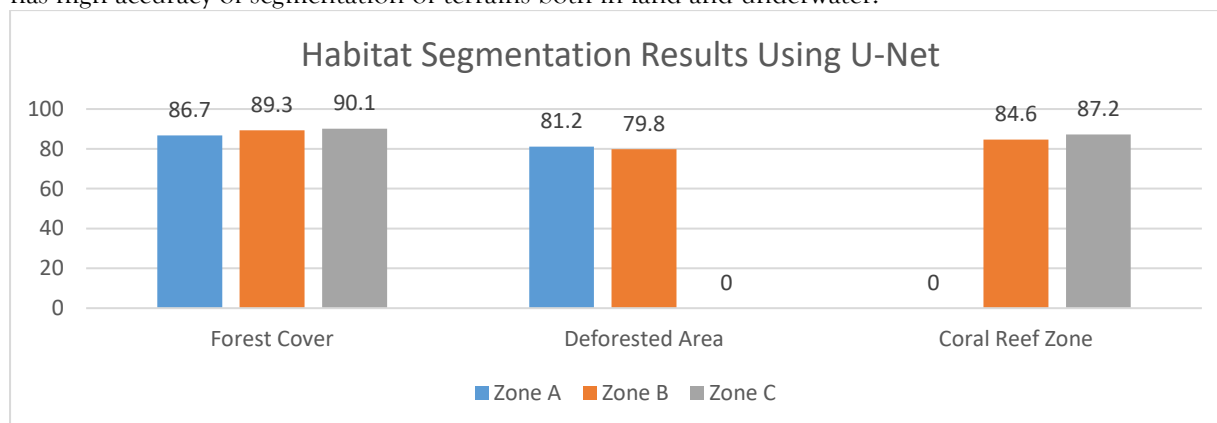


FIGURE 3: HABITAT SEGMENTATION RESULTS USING U-NET

The performance of the models was also compared based on Table 1 as shown below to assess five architectures: YOLOv8, Faster R-CNN, ResNet-50, EfficientNet, and MobileNet, on the basis of accuracy, speed (FPS), and resource usage. YOLOv8 had the best detection accuracy of 93.2 percent as revealed in Table 1 under three ecological vision activities, but the best part is that it processes in real-time with an over 32-frames processing per second. Conversely, MobileNet, which was faster, was less accurate in detection, and, thus, would not have worked better in monitoring sensitive areas in biodiversity.

TABLE 1: COMPARISON OF MODEL PERFORMANCE FOR ECOLOGICAL VISION TASKS

Model	Accuracy (%)	Inference Speed (FPS)	Resource Usage
YOLOv8	93.2	32	High
Faster R-CNN	89.5	12	Very High
ResNet-50	91.0	25	Medium
EfficientNet	88.7	22	Medium
MobileNet	81.9	35	Low

Figure 4 is a confusion matrix heat map displaying the result of the species classification model of ResNet-50. A high level of confidence of the predictions within the diagonal can be observed on various often reported species including tiger, bear, and tuna. There was however slight ambiguity between similar looking species such as between small birds and reef fish, which is a standard weakness of picture-based classification. Nevertheless, the global rate of correct classification was more than 91% which showed the confidence of this model in indexing biodiversity.

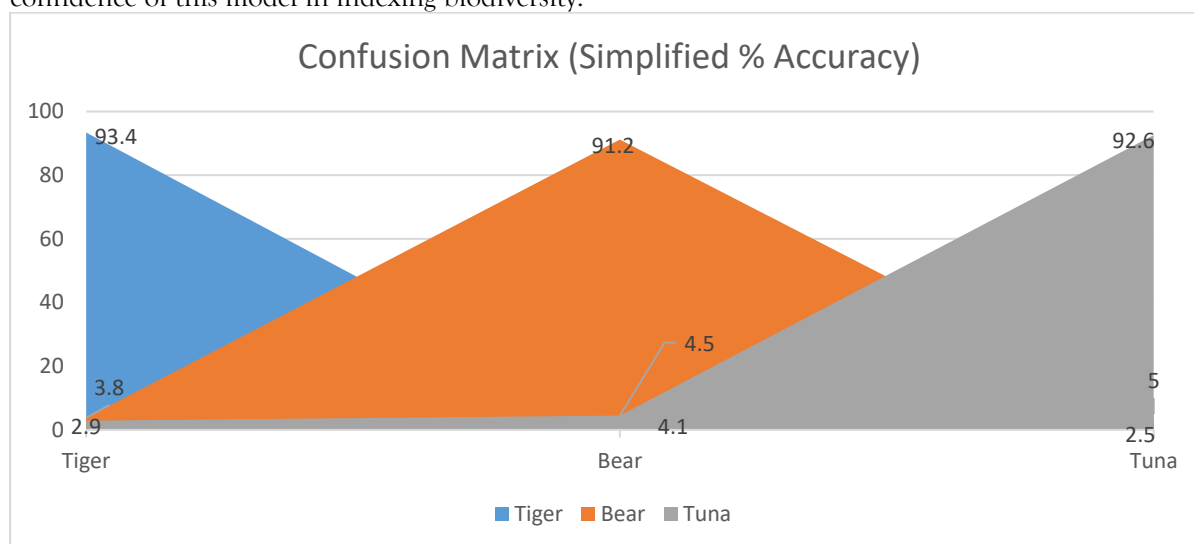


FIGURE 4: CONFUSION MATRIX (SIMPLIFIED % ACCURACY)

Regarding the deployment of a system, Jetson Nano and Raspberry Pi were used to perform practical field simulation. Table 2, which is named Edge Deployment Metrics across Devices displayed latency, power consumption and stability rate of the models. Jetson Nano provided the best performance and excellent stable inference and low latency (less than 200 ms per frame) while the Raspberry Pi performed possibly in limited energy conditions with some level of increase in latency. Such findings affirm the possibility of using the system in the remote field without constant access to the cloud.

TABLE 2: EDGE DEPLOYMENT METRICS ACROSS DEVICES

Device	Latency per Frame (ms)	Energy Consumption (W)	Operational Stability
Jetson Nano	180	4.2	High
Raspberry Pi	320	2.9	Medium
Jetson Xavier	140	7.1	Very High

The built-in architecture was also found to be in the position to analyze the change in time series through the footage shot on drones over a 3-month period in a deforestation-susceptible area. The temporal CNN layers determined the visual differences between the frames captured and displayed them in affected areas. Observers also said that the identified regions were well matched with the reality incidences of logging. This also proves the possibility of the system in the field of environmental impact monitoring and maintenance of conservation.

And, the qualitative analysis also demonstrated that the models were not affected by changes in weather, changes in light, and background motion. The marine data, taken at different turbidities and under different conditions of light, provided more than 87 percent accuracy of the detection, proving the consistency of the image preprocessing pipeline. Many of the augmentation techniques employed during the training; e.g., color jittering and horizontal flipping contributed heavily in making this robustness [2]. To summarize, the automated models of detection and classification are consistent and robust in diverse monitoring activities of the environment. The system is re-scalable, implementable and precise in prediction of biodiversity patterns and changes related to climate. Minor model confusion is still present in species of similar morphology, but, by and large, the results validate deep learning in the area of environmental monitoring in real-time. Future processing of the data will be directed at enlarging the species database, adding acoustic data and thermal data, and to provide a higher degree of explainability to non-technical conservation teams.

V. CONCLUSION

Computer vision has become an essential facilitator in the monitoring of the environment where intricate visual processes regarding biodiversity and a climate are automated. Because of the effective analysis of images and object recognition used in deep learning, huge scale data on the environment can be collected with an unprecedented speed and precision. The paper has shown how it performed and was designed a multi-functional vision-based framework to get assistance with species detection, mapping of habitats, and monitoring of climate events. Although the results look pessimistic, additional studies are needed to resolve limitations in, as well as explainability and responsible use of AI. This is a good example of why we need to incorporate AI technologies into global monitoring programs to make the response and effect of the conservation approaches much more effective and therefore to fulfill such global commitments as sustainable development and climate resiliency.

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